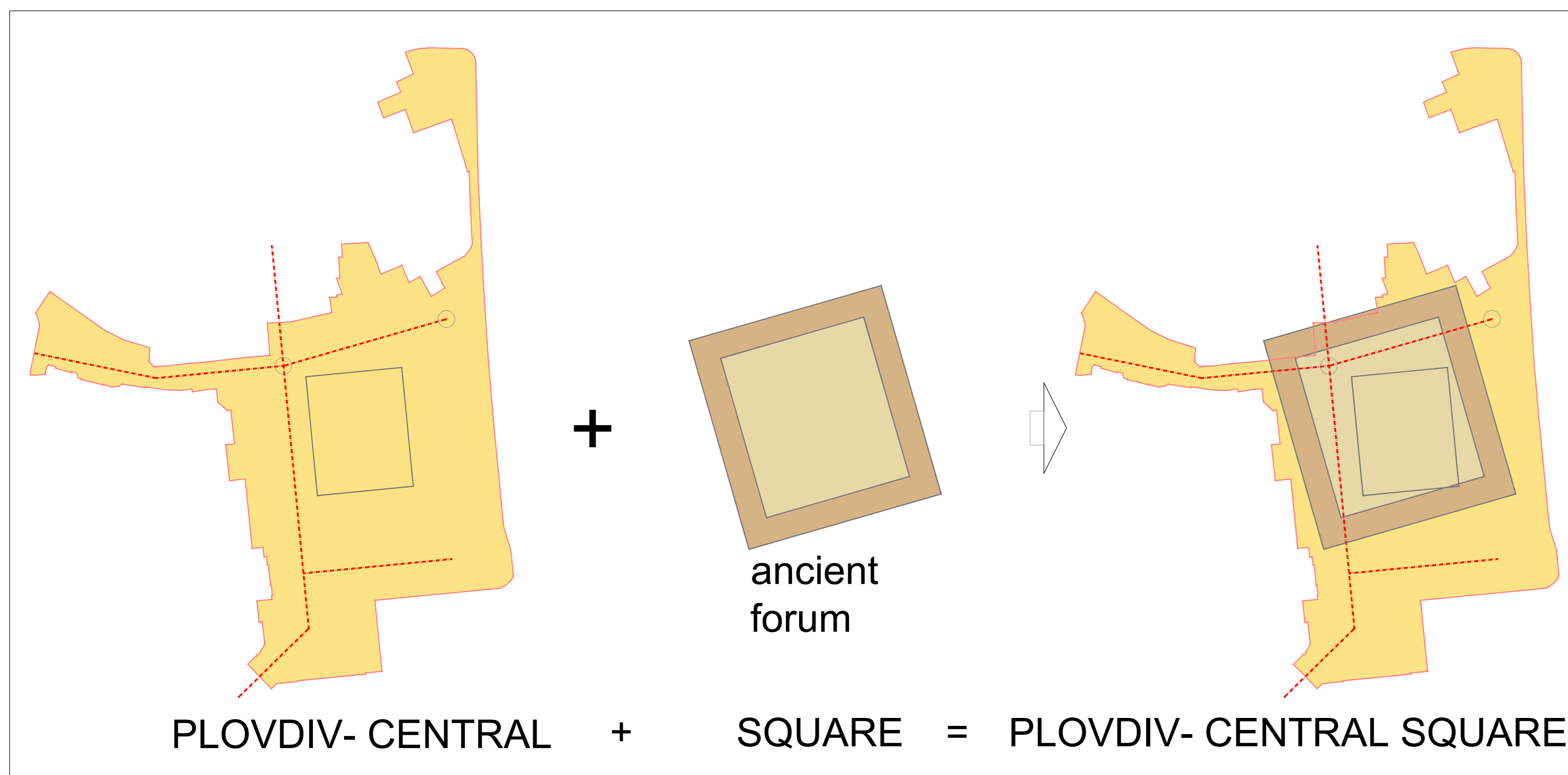


The urban planning decision is based on preserving and development of the public areas of the central Plovdiv square, and on the integration and emphasis on architecture and historical layers through dispersed contact underground-overground system of spaces, creating a modern look of the millenary Plovdiv.

The project propositions:

1. The contours of the ancient forum are to be repaired through paving of the square.
2. Discovery and preservation of archeological sites under glass floor in the forum zone.
3. Lighting and musical night one hour programme- 'The night rebirth (growing) the ancient city', using music and light projectors the city would be uplifted through light glowing from the paving, and when people pass through the light the ancient city would come to life- thus turning the square space into a sociable environment.
4. Emphasis of the entrance to the square from the main street from the east, using decorative columns leading to the north forum.
5. Partial or complete repurposing of the post office into a museum and cultural information center.
6. Curtain wall of the post office and extension of sheltered terraces for a patisserie.
7. 3D mapping of the post office.
8. Reduction of the noise pollution by partial sheltering of bul. 'Maria Luiza' and sideways glassing of the north forum
9. Architectural frame of the square using single or double colonnade, forming sitting places for artists.
10. Colonnade through the water area
11. Sound absorbing division using greenery towards to bul. 'Tzar Boris III Osvoboditel'
12. Dry fountains
13. 'Infinity' water areas with fountains
14. Trees that interfere with the decision would be moved not cut



CONCEPTION
PLOVDIV- CENTRAL SQUARE